

BERZERK

by STERN

CollectorVision
Games



GOING BONKERS WITH BERZERK

The Astro Date is 3200 and you are the last survivor of a small group of earth people who came to explore the planet Mazeon. Soon after landing, you discovered the planet is a dark, apparently uninhabitable place. But by then it was too late to turn back because your space craft had been destroyed by Automazeons.

Now you are a prisoner here. You are trapped in a maze where even the walls are death to touch. Grim robot thugs known as "Automazeons" stalk you relentlessly and you must systematically pulverize them with your laser gun before they eliminate you with theirs.

You are never safe on the planet Mazeon. Even when you've destroyed the mechanical heavies, Evil Otto, the mad and merciless mind behind the robot gangs, leaps out from where he's been observing the battle. You flee in panic because you know that you cannot kill Evil Otto and that, once he catches you, you'll never escape.

He will pound you to a lifeless pulp, grinning like a maniac all the while. Your only hope is to get out of the electrified maze before Evil Otto catches you.

If you do get out, you find yourself in another maze. Again the faceless robots shoot at you, again Evil Otto pursues you, again you must dodge and shoot and run ... into yet another maze. It's enough to drive you bonkers!

GETTING READY TO PLAY

- Make sure the COLECOVISION™ console is connected to TV. Make sure power supply is plugged into console. Then plug power supply into a 110/120 volt AC outlet.
- TV should be on and tuned to same channel as the Channel Select switch on the console.
- **ALWAYS MAKE SURE COLECOVISION™ UNIT IS OFF BEFORE INSERTING OR REMOVING A CARTRIDGE.** Turn **Off/On** switch to **On** after cartridge is inserted.

USING YOUR CONTROLLERS

Push the Control Stick forward to move the man up and pull it back to move the man down the screen. To move the man left, push the Control Stick to the left. Push the Control Stick to the right to move the man right.

You can also make him move and shoot diagonally by moving the Control Stick diagonally forward or back.

Press any Side Button to fire your laser. It will shoot in the direction you have most recently moved your man. Also, if you depress the Side Button while moving the Control Stick, your man will stand and fire lasers in any direction you move the Control Stick.

Press 1 on your Controller Keypad turns Robot chatter on.
Press 2 on your Controller Keypad turns Robot chatter off.

HERE'S HOW TO PLAY



Your challenge in BERZERK is to score as many points as possible without being destroyed yourself.



Our hero



A robot



Evil Otto

Use your Control Stick to maneuver your man through the maze (but don't touch the walls or a robot, you'll electrocute him!). Press any Side Button to shoot your laser gun at the robots. You score points for every robot that is destroyed. You score bonus points when all robots in a maze are destroyed - whether they are struck by your laser, pummelled by Evil Otto, hit by other robot lasers, they collide with each other, or run into the electrified wall. Each maze ends when your man perishes or escapes.

You will lose a life if you: 1) are hit by a robot's laser, 2) run into the electrified wall of the maze, 3) get caught by Evil Otto. When all your lives are lost the game is over.

INVINCIBLE EVIL OTTO

Evil Otto is invincible, he keeps coming at you. There is no deterring him. You can only escape him by running out of the maze.

SCORING

Your score is determined by the number of robots that are destroyed. Whether you shoot a robot or it is eliminated by other means, you receive points for every pulverized robot. You will earn bonus points when all the robots in a single maze are annihilated. Occasionally you will meet a super strong robot who is merely stunned by your first shot. Be brave, it will take a second hit to destroy this tough enemy.

You get 50 points for each destroyed robot. If all robots of a maze are destroyed, you get 10 bonus points for each of them.



THE FUN OF DISCOVERY

This instruction booklet will provide the basic information you need to get started playing BERZERK™, but it is only the beginning! You will find that this cartridge is full of special features that make BERZERK™ exciting every time you play. Experiment with different techniques and enjoy the game!

CREDITS

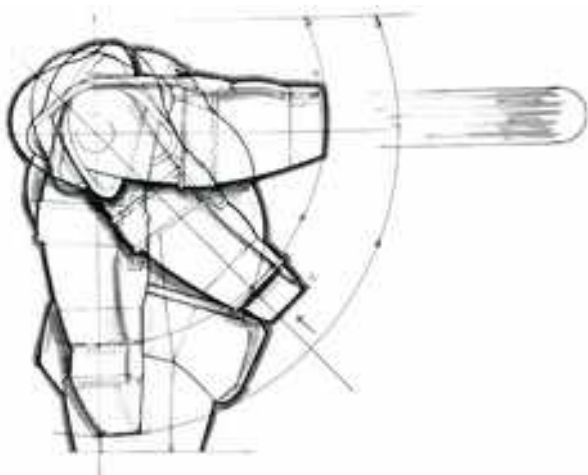
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Program by Electric Adventures.

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Stephan Cameron.

Box and manual by Vincent Godefroy

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