

**COLECO  
VISION™**

**CARTRIDGE INSTRUCTIONS**

# **BURN RUBBER**

by **COLECOVISION**



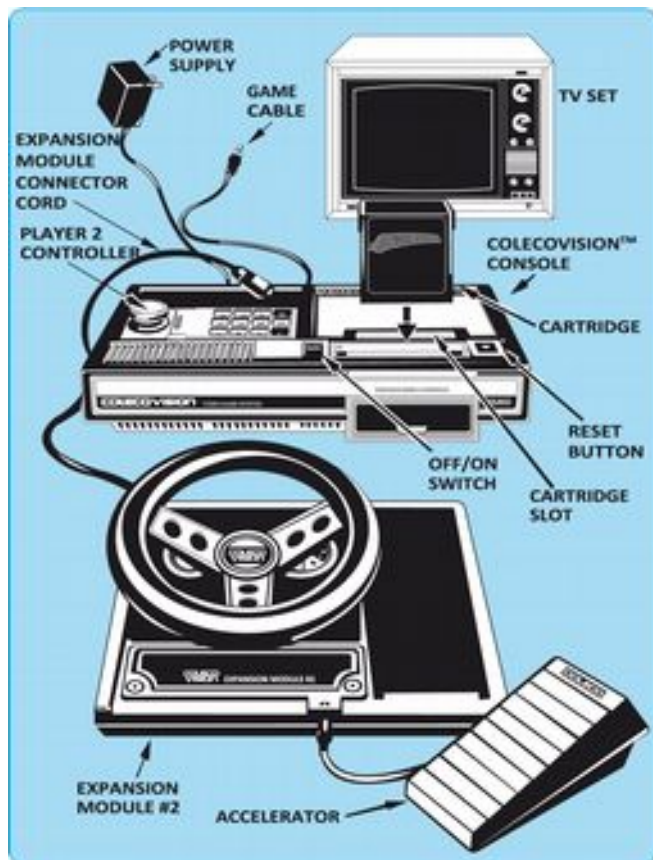
**For one or two players, eight Tracks,  
Expansion Module 2 support.**

**COLECO**

## GAME DESCRIPTION

Rev your engines and get ready to test your driving skills in Burn Rubber! You will be challenged by computer driven opponent cars in single races or championships and even by a shadow of yourself in the time trial mode. Let the race begin!

## GETTING READY TO PLAY



- If you are using Expansion Module 2, assemble it as shown in its owner's manual. Connect the module to Port 1 of the ColecoVision® console or ADAM™. Note that you can also plug a second Expansion Module 2 to Port 2.
- Make sure the COLECOVISION™ console is connected to TV. Make sure power supply is plugged into console. Then plug power supply into a 110/120 volt AC outlet.
- TV should be on and tuned to same channel as the Channel Select switch on the console.
- **ALWAYS MAKE SURE COLECOVISION™ UNIT IS OFF BEFORE INSERTING OR REMOVING A CARTRIDGE.** Turn **Off/On** switch to **On** after cartridge is inserted.

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## USING EXPANSION MODULE 2

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1. **Steering Wheel:** Turn the wheel clockwise to move your racer to the right; turn the wheel counterclockwise to move to the left.
2. **Foot Pedal:** Press the Foot Pedal to accelerate. Release the Foot Pedal to decelerate.

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## USING CONTROLLERS

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You can play the game with controllers instead of using Expansion Module 2. Left button is used to accelerate and right button can be used to brake or to go reverse. Turn your car by pushing Control Stick left or right.

### Use of keypad:

\*: Reset the game

#: Pause the game

0: Turn music on/off



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## HERE'S HOW TO PLAY

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### Main Menu

In the main menu, there are five possible choices. Make your choice by moving the Control Stick up or down and then press side button. You can also use the Steering Wheel and the Foot Pedal.



The track selection menu is shown in all modes after you have selected the type of race you want to run in the main menu. In Time Trial and Single Race, you can select which of the eight tracks you want to run and in Championship mode, you will see the next track to race.



On the car select screen you can choose the color of your car. There are eight available colors.



## Time Trial

In this mode, you will race against a semi-transparent version of your car that runs your best lap so far for the track. You can use this mode to practice your driving skills and see what you can improve.



## Single Race

The single race mode allows you to run one race against opponent cars. When the race is over you will see the result from the race on a status screen and then return to the main menu for further options.

## Championship

In the championship mode, you will run all tracks against opponent cars and after each race you will get a summary of the standings that show the accumulated score over the races.

## One Player Battle

Here you race against a computer opponent. To win the race you have to outdrive your opponent and get out in front. When your opponent's car is too far apart to appear with your car on the

screen, you get a point. The driver who manages to get three points wins the race.

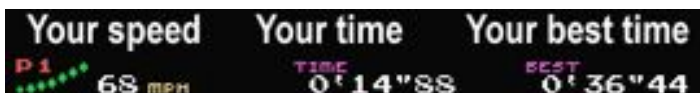
### Two Players Battle

This is the same as One Player Battle with two players.

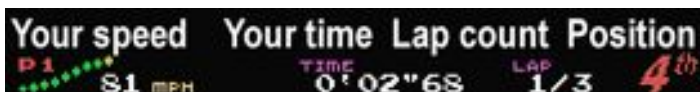
### In-Game Status Bar

The top part of the game screen contains a status bar that shows you information about your progress in the game.

The Time Trial mode has three pieces of information, speed, the current lap time and best lap time.



The other modes show somewhat different information. The leftmost segment shows the speed of your car, then comes the current race time, then the lap count and the current position.



Finally, in battle mode you have got this kind of status bar:



**NOTE:** The Reset Button on the console “clears” the computer. It can be used to start a new game at any time, and can also be used in the event of game malfunction.

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## THE FUN OF DISCOVERY

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This instruction booklet will provide the basic information you need to get started playing Burn Rubber, but it is only the beginning! You will find that this cartridge is full of special features that make Burn Rubber exciting every time you play. Experiment with different techniques and enjoy the game!

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## HOW TO REACH US

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**dvik & joyrex**

[www.dvik-joyrex.com](http://www.dvik-joyrex.com)

**CollectorVision**

[www.colecovision.dk/collectorvision.htm](http://www.colecovision.dk/collectorvision.htm)

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## CREDITS

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Program by Daniel Vik and Vincent van Dam

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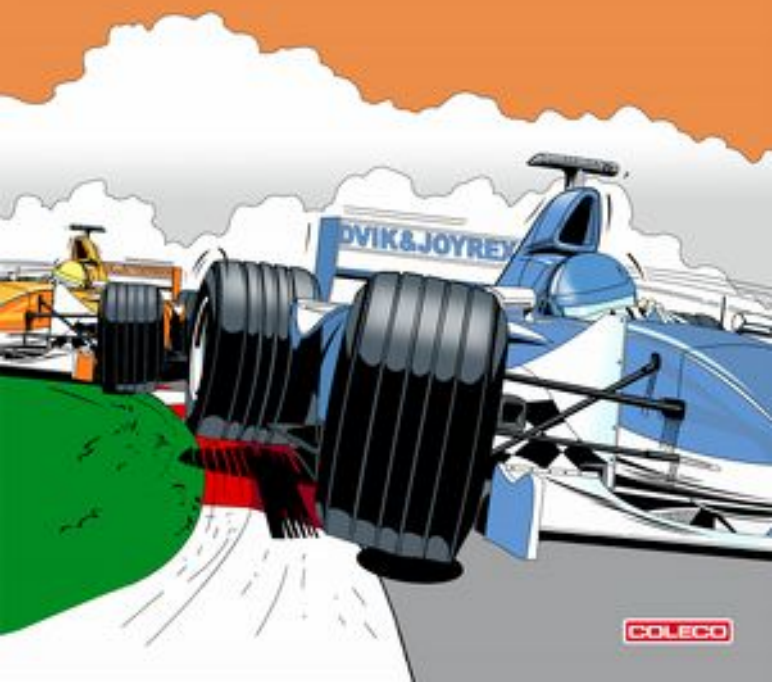
NTSC Box Artwork by Vu Ha & Dale Crum - [www.doc4design.com](http://www.doc4design.com)

PAL Box Artwork by Vincent Godefroy - [www.colecoboxart.com](http://www.colecoboxart.com)

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NEW LINE TELEVISION

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