

**COLECO
VISION™**

CARTRIDGE INSTRUCTIONS

CHES 
CHALLENGER®
FIDELITY

by **COLECOVISION**



***A great new way to play the ultimate
game of strategy!***

COLECO

GAME DESCRIPTION

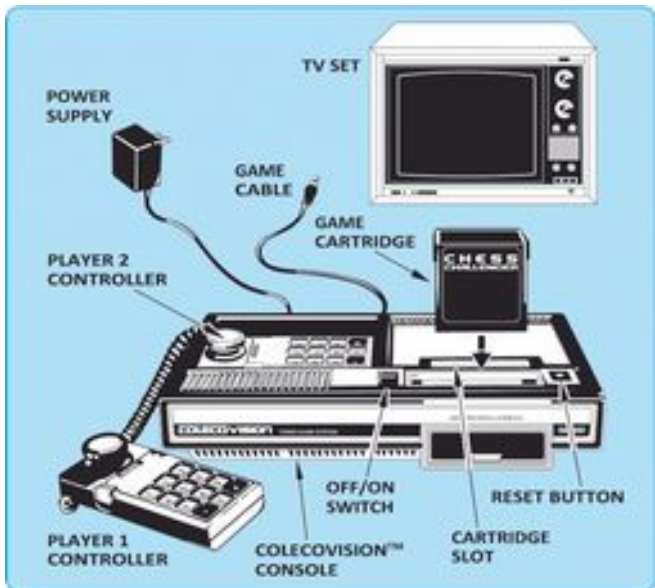
A great new way to play the ultimate game of strategy, whether you're a novice, intermediate or expert. Pit your skill against the Colecovision or an opponent.

The program checks for valid move and follows the full legal chess moves, including castling, promotion and en passant.

Select from three degrees of artificial intelligence and move up in skill as you improve.

Moreover, you can enjoy the ability to edit position in chessboard.

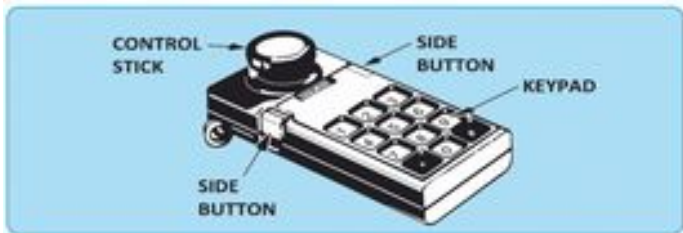
GETTING READY TO PLAY



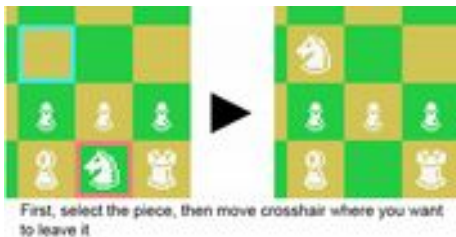
- Make sure the COLECOVISION™ console is connected to TV. Make sure power supply is plugged into console. Then plug power supply into a 110/120 volt AC outlet.

- TV should be on and tuned to same channel as the Channel Select switch on the console.
- To play Chess Challenger™, use the controller in Port 1 (the rear jack).
- **ALWAYS MAKE SURE COLECOVISION™ UNIT IS OFF BEFORE INSERTING OR REMOVING A CARTRIDGE.** Turn **Off/On** switch to **On** after cartridge is inserted.

USING YOUR CONTROLLER



Use controller 1 or 2 to move crosshair with joystick. To select a piece in a square, press left or right button, move the crosshair where you want to leave the piece and then press again.



If you want to castle, move your king first, then the rook will move automatically.

Press key 9 to toggle two-player mode (P VS P) and player versus computer mode (P VS C).

Press keys 4-7 to select promotion piece before doing pawn move. 4 is for knight, 5 for bishop, 6 for rook and 7 for Queen.

Press key 0 to switch move announcement between sounds or mute.

Press key # to change side with computer or suggest move (two-player mode).

Press key * to restart game.

Press key 8 to change to Edit Board mode.

HERE'S HOW TO PLAY

When you have done your move, then the computer will start calculation of its move. In the case of two-player mode, it is turn for your opponent to play.

A sound warns you if you made an illegal move.



Capturing: When you capture an opponent's chess piece, that piece disappears from the board.

Castling: When this move is legal, move the King two squares towards the Rook. The move then automatically takes place.

Pawn Promotion: When a pawn reaches the other side of the board, it is promoted to the previously selected promotion piece.

En Passant: When this move is legal, move the Pawn to the proper square and the opposing Pawn will automatically be removed.

Check & Checkmate: When one player checks the other, a sound is played. When the checked King cannot move out of check, the game is over and the crosshair disappears.

The computer will not accept keys or joystick moves while it is "thinking". Moreover, it doesn't recognize the FIDE rules of 3-repetitions and 50-movements for draw.

NOTE: The Reset Button on the console "clears" the computer. It can be used to start a new game at any time, and can also be used in the event of game malfunction.

COMPUTER LEVEL

There are 3 computer levels that you can select by pressing key 1, 2 or 3.

Level 1: 2 second typical response (look ahead at 2-ply, ideal for kids)

Level 2: 15 seconds typical response (look ahead at 3-ply)

Level 3: 135 seconds typical response (look ahead at 4-ply)

EDIT BOARD MODE

The Edit Board mode is a great helper to introduce, restore and amend chessboard positions. Press key 8 to enter Edit Board mode.

Then move crosshair joystick and use the keys as explained below:

Press key 0 to put an empty square in the current square.

Press key 1-6 to place a piece in the current square (1-pawn, 2-knight, 3-bishop, 4-rook, 5-queen, 6-king)

Press key 7 to change side of piece in the current square.

Press key 8 to exit Edit Board mode, note that the chess program will refuse to exit Edit mode if position is blatantly wrong (like more than 16 pieces for white/black, no kings or more than one king for one side or pawns at impossible positions).

Press key # to change side to play (current coordinate shown is top for black, bottom for white).

Press key * to empty entire chessboard.

If king and rooks are in their initial position, computer will allow castling.

Current en passant state cannot be set.



THE FUN OF DISCOVERY

This instruction booklet will provide the basic information you need to get started playing Chess Challenger, but it is only the beginning! You will find that this cartridge is full of special features that make Chess Challenger exciting every time you play. Experiment with different techniques and enjoy the game!

HOW TO REACH US

CollectorVision

www.collectorvision.com

CREDITS

Program and audiovisual by CollectorVision

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