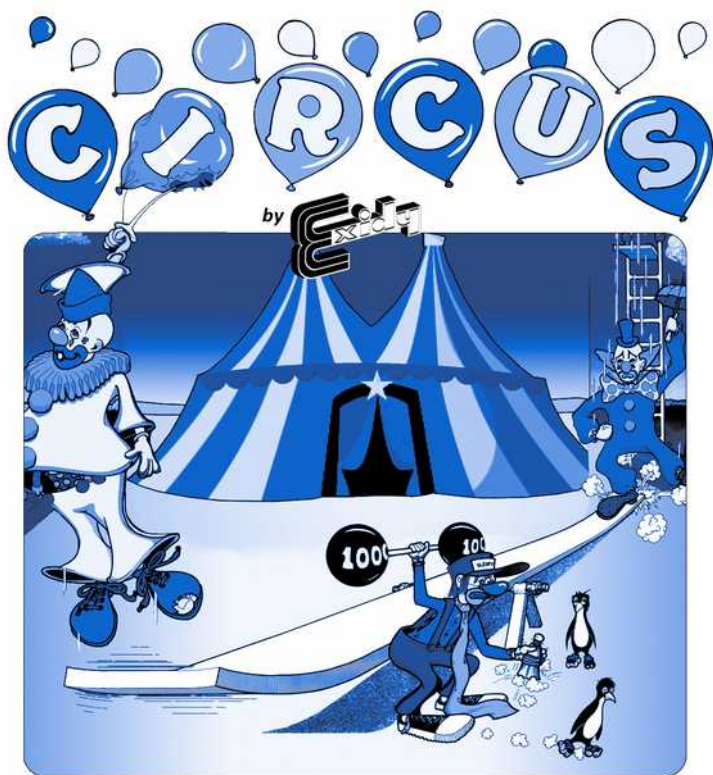


CARTRIDGE INSTRUCTIONS

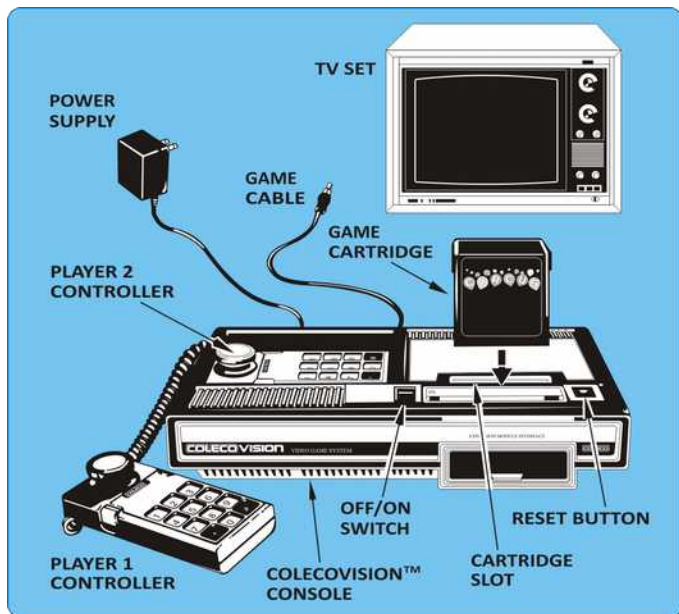


Pop the balloons and score points!

GAME DESCRIPTION

POP! POP! POP! Pop the balloons and score points. A wall of blue, green, and yellow balloons will appear at the top of the screen. You must pop balloons by catching a clown on the teeter-totter and bouncing him up to the balloons. Use the controller to move the teeter-totter across the screen to catch the clowns. Each time a clown pops a balloon, the balloon will disappear and you score points.

GETTING READY TO PLAY



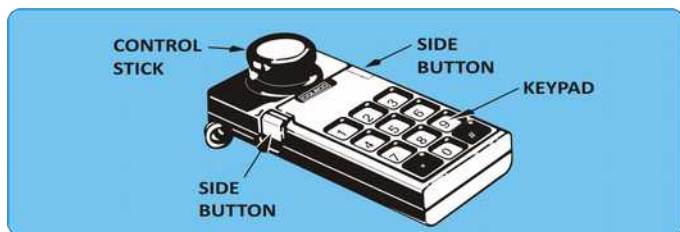
ALWAYS MAKE SURE COLECOVISION™ UNIT IS OFF BEFORE INSERTING OR REMOVING A CARTRIDGE.

How to Start

Insert the cartridge; then turn on your game system. Press the Reset Switch. The title and Game Select screen appears on your TV.

Choose 1 for one-player game or 2 for two player game.
Choose 3 for options like the arcade game.

USING YOUR CONTROLLERS



NOTE: For a one-player game, use the controller plugged into Port 1. For a two-player game, Player 1 uses the controller plugged into Port 1; Player 2 uses the controller plugged into Port 2.

Keypad: Keypad Buttons 1-3 allow you to select a Game Option before beginning to play.

Control Stick: Pushing the Control Stick left or right moves the clown in the direction selected.

Roller Controller: Using it moves the clown in the direction selected.

HERE'S HOW TO PLAY

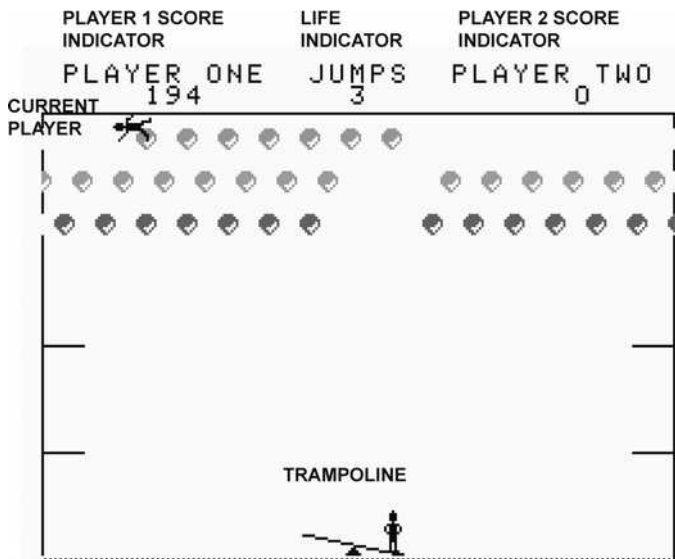
NOTE: If you are playing a two-player game, players take turns. Player 1 goes first, and each turn lasts until the player fails to reach the teeter-totter.

STEP 1: The choice is yours.

Press 3 on title screen to modify the options like the arcade version. You can change number of lives and bonus.

STEP 2: Pop away!

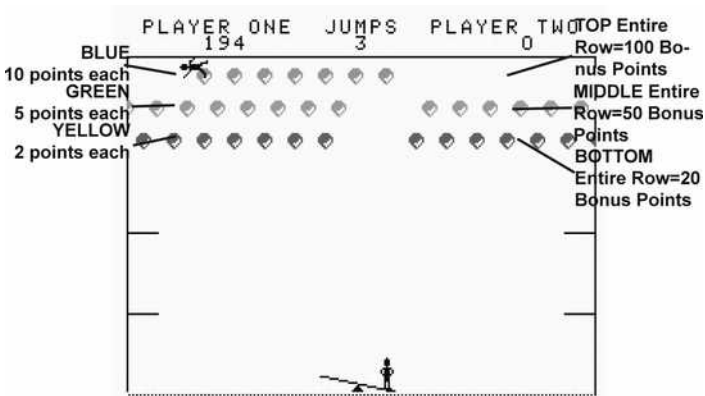
After you select one or two player game, your first balloon gallery rack appears. Score points by popping them at the correct place.



SCORING

The first point is scored as the clown leaves the trampoline. Once the clown starts the bouncing motion, one point is scored each time he hits the trampoline.

Additional points are scored as the clown pops the balloons. Remember, the higher the balloons he pops the more points you score, so it is best to catch him on the edge of the teeter-totter for the highest bounce.



Each time you pop the entire row of blue balloons you receive an extra clown or turn. The message "BONUS PLAY" will be displayed in the middle of screen. Although scoring can be infinite, there is only space for five digits on the screen, so when you become a pro your score will read 0000 again as you pass 65535.

THE FUN OF DISCOVERY

This instruction booklet will provide the basic information you need to get started playing CIRCUS™, but it is only the beginning! You will find that this cartridge is full of special features that make CIRCUS™ exciting every time you play. Experiment with different techniques and enjoy the game!

CREDITS

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Box by Vincent Godefroy.

Manual by Jean-Michel Girard & Vincent Godefroy.

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