

DEAD TOMB

A TEMPORAL ADVENTURE

AKkaim

CollectorVision
Games

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A TEMPORAL ADVENTURE

GAME DESCRIPTION

In the year 3018 the Videoway Corp., your employer sends you to study on the last ice age which ended about 10,000 BC.

During this long journey through space and time, your ship is experiencing some technical problems while you fly to Egypt 1300 BC.

You have to land your ship for repairs. The only accessible place is the truncated top of a huge pyramid.

You're almost done, the only thing left is to replace the diamond (which is used for space-time generator), when the Pharaoh Seti 1st' soldiers find you...

You wake up inside the pyramid with a huge bump on your head...

GETTING READY TO PLAY

- Make sure the Phoenix Console System™ is connected to TV. Make sure power supply is plugged into console. Then plug power supply into a 110/120 volt AC outlet.
- TV should be on and tuned accordingly to your console manual.
- **ALWAYS MAKE SURE PHOENIX™ UNIT IS OFF BEFORE INSERTING OR REMOVING A CARTRIDGE.**
Turn **Off/On** switch to **On** after cartridge is inserted.

USING YOUR CONTROLLERS

Control Stick: Use the Control Stick to move your character on screen in the rooms and on the map.

When a menu is displayed, move the skull with Control Stick to select the action or object you want to use.

Side buttons: Left button displays available actions and objects. Press Right button to close first action menu. Select action or object with Left button.

Keypad: Press keypad button 1 to access inventory. Press button 2 to close inventory.

HERE'S HOW TO PLAY



When exploring the pyramid, you can combine verbs with words to make action and interact with the items present in a room.

For example, at the beginning of the game, a pile of sand will surely get your attention and lead you to find a way out.

Get closer to the sand until a speech balloon appears indicating there is something nearby.

Press Left Button to display verb menu and take a look at the sand.

When you get items, you can use them the same way by displaying the inventory first (keypad button 1) and then pressing Left Button to get the menu.

ITEMS



Yoli-TX



Game Console



Pick



Dagger



Rock



Rope



Bow



Shield



Fruit



Ankh Key



Arrow



Jar



Torch



Sonix



Telekino



Scepter



Papyrus



Diamond

Yoli-TX: It's the most up to date universal translator

Game Console: Your portable game console, you always carry it with you during your expeditions

Pick: A metal pick that look just like a nail

Dagger: A bronze dagger with a carved handle

Rock: A simple rock

Rope: A rope will always be useful

Bow: An archaic bow made of two gazelle horns

Shield: An old Hittite shield

Fruit: An exotic fruit with a spiky pellure

Ankh Key: The secret key of the high priests of Aton

Arrow: A simple arrow

Jar: Unlike a decorative vase this one is meant to carry liquid

Torch: A torch will always be useful

Sonix: An ultrasonic stone-breaker meant to be used during your mission in Arctic

Telekino: A short-range levitator meant to be used during your mission in the Arctic

Scepter: An authentic 24k gold Egyptian scepter

Papyrus: Your journey is recorded on it, use the password on it to recover your last game

Diamond: The diamond is used as the space-time generator for your spaceship and you need to recovering it

TRIVIA



Vidéoway was a terminal for interactive television developed by Vidéotron, a Canadian integrated telecommunications company, discontinued in 2006. Dead Tomb is a tribute to Temporel Inc., one of the games available on the Vidéoway system in the 90s.

CREDITS

Programmed by Leo Brophy
Design & Graphics: Jean-François Dupuis
Artwork: Oskar Alvarado & Bruno De Coninck
Translation: Bruno De Coninck
Music Converted by Leo Brophy
Testers: Brian Burney & Eric Chartre
Box and Manual: Vincent Godefroy

Special Thanks:
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