
LEARNING WITH
FUZZYWOMP™

**PARENT
GUIDE**

COLECO VERSION

By selecting the award-winning Learning with FuzzyWOMP™, you have given your child a head start in learning experiences. This collection of games is tailored to meet the needs of the child who cannot read. These games provide a variety of basic skill levels including some into which your child can grow. In the spirit of fun, they help develop number concepts and reading and writing readiness skills.

Learning with FuzzyWOMP™ includes four games for pre-readers which teach such basic skills as pattern matching, counting, number sequencing, and creative play. No adult supervision is required to play this game.

JOYSTICK CONTROL

All games are played with joystick #1. Use the stick to move around the screen. Use the left joystick button to indicate choices.



THE MENU

The pictures in the corners represent the four games. Using the joystick, your child can choose a game by moving Leeper to the chosen picture and pressing the left fire button.

JUGGLING CLOWN

In this game, the clown shows the digit and FuzzyWOMP has to roll so many balls down by going left to push the button. Then press side button to check. If the number is proper then clown juggles with them else he is upset

BUBBLE UP

Bubbles of ink fly with digits and you must help FuzzyWOMP to blow them out in proper order.

MAKE-A-MONSTER

After creating your assistant monster, you have to shoot FuzzyWOMP.

DOMINO MATCH

You have to find the domino which matches the one displayed on the right.

This game never released in the day, was brought to you by the

**COLECO VISION
BROTHERHOOD**

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COLLECTORVISION
Games