

FOR THE **COLECOVISION™** GAME SYSTEM

Guide No. 099121

CARTRIDGE INSTRUCTIONS



*His fuse is lit! He'll explode!
Water! Water! Find water!*

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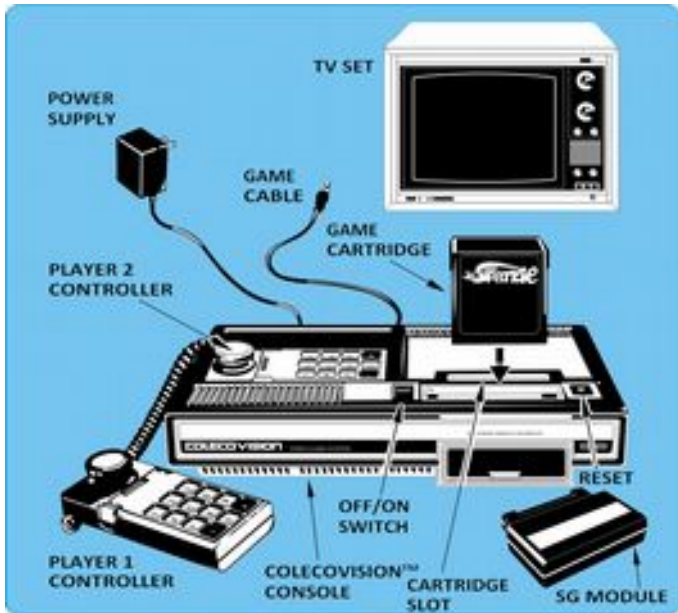
GAME DESCRIPTION

Sparkie, the dynamite boy, is snuffing out the sparks of fire when his fuse is lit.

He'll explode! Water! Water! Find water! hree seconds... two... one... ahhh! Water. Doused.

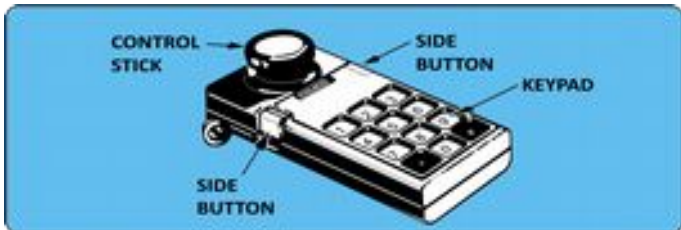
The next step – save Sparkie, or see him meet his end. Boom!!

GETTING READY TO PLAY



- Make sure the COLECOVISION™ console is connected to TV. Make sure power supply is plugged into console. Then plug power supply into a 110/120 volt AC outlet.
- TV should be on and tuned to same channel as the Channel Select switch on the console.
- **ALWAYS MAKE SURE COLECOVISION™ UNIT IS OFF BEFORE INSERTING OR REMOVING A CARTRIDGE.** Turn **Off/On** switch to **On** after cartridge is inserted.

USING YOUR CONTROLLERS



1. **Control Stick:** Use Control Stick to move Sparkie.
2. **Side Buttons:** Use any Side Button to shoot water.

HERE'S HOW TO PLAY



When Sparkie walks, the floor turns blue. There are two ways of clearing a level. You either need to make the entire floor blue by walking around, or eradicate all fiery enemies that can spark your fuse.

You can shoot water at the enemies to get rid of them.

The small flames can be quickly extinguished, but new ones keep appearing as long as you do not extinguish the fires they come out of.

The larger enemies require several hits to disappear.

Also pay attention to blocks changing color to red. This means that they are about to combust and that an enemy is going to appear there.

If Sparkie is touched by an enemy, his wick is lit. Then, you've got little time to get a water bucket to extinguish it before Sparkie explodes!

NOTE: The Reset Button on the console “clears” the computer. It can be used to start a new game at any time, and can also be used in the event of game malfunction.

HOW TO REACH US

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THE FUN OF DISCOVERY

This instruction booklet will provide the basic information you need to get started playing Sparkie, but it is only the beginning! You will find that this cartridge is full of special features that make Sparkie exciting every time you play. Experiment with different techniques and enjoy the game!

CREDITS

MSX version published by Sony Computer Entertainment Japan

Developed by Konami Industry Co. Ltd.

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SGM Colecovision's conversion by Eduardo Mello

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