

**COLECO
VISION™**

CollectorVision
Games
Guide No. 099068

CARTRIDGE INSTRUCTIONS

**SPUNKY'S
SUPER CAR!**



Drive Spunky's super car through time and space!

COLECO







GETTING READY TO PLAY



- Make sure the COLECOVISION™ console is connected to TV. Make sure power supply is plugged into console. Then plug power supply into a 110/120 volt AC outlet.
- TV should be on and tuned to same channel as the Channel Select switch on the console.
- To play Spunky's Super Car™, use the controller in Port 1 (the rear jack).
- **ALWAYS MAKE SURE COLECOVISION™ UNIT IS OFF BEFORE INSERTING OR REMOVING A CARTRIDGE.** Turn **Off/On** switch to **On** after cartridge is inserted.

HERE'S HOW TO PLAY



In the universe, there exists a car with really cool tail fins of awesome power. This car wants to party, and you've been chosen to come along for the ride.

Slide into the leather bucket seats of adventure, with Spunky's super car! You have to drive the super car through time and space. Discover the 6 crazy chapters:

- Let's go tombstone smashin'!
- Under sea frivolity
- Let's jump the grand canyon
- Die, alien scum!
- We're gonna' out run Haley's comet!
- Death to un cool dinosaurs!

NOTE: The Reset Button on the console “clears” the computer. It can be used to start a new game at any time, and can also be used in the event of game malfunction.

THE FUN OF DISCOVERY

This instruction booklet will provide the basic information you need to get started playing Spunky's Super Car, but it is only the beginning! You will find that this cartridge is full of special features that make Spunky's Super Car exciting every time you play. Experiment with different techniques and enjoy the game!

HOW TO REACH US

Collectorvision

www.collectorvision.com

CREDITS

Spunky's Super Car ©2006 Keith Erickson

Program ©2014 Chris Derrig

Package ©2014 www.collectorvision.com

Made in Canada by Collectorvision Games, Inc.,

Montreal, Quebec.

Box & manual by Vincent Godefroy, artworks by Keith Erickson.

