

**COLLECTOR
VISION
Games**

Guide No. 099193

CARTRIDGE
INSTRUCTIONS

SUITE MACABRE



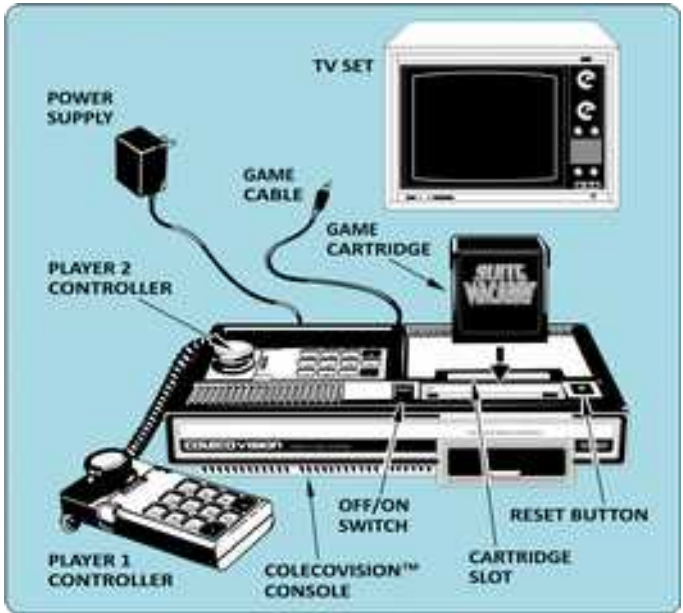
You have been instructed to investigate Dr Kowalski's whereabouts. He has been carrying out some unauthorized experiments in the isolation of an abandoned hotel.

SUITE MACABRE

GAME DESCRIPTION

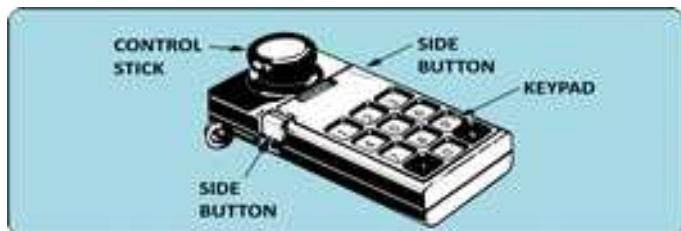
This game takes place sometime before the events of Jet Ready. You are Dr Kowalski's assistant and you have received an unexpected message: "Dear Colleague, Dr Kowalski neglecting job duties and using lab equipment for private purposes – the board is very unhappy! – Persuade him to cease activity ASAP – Last seen at Dunwich Hotel". You are now facing the abandoned hotel, ready to investigate the doctor's whereabouts...

GETTING READY TO PLAY



- Make sure the COLECOVISION™ or compatible console is connected to TV. Make sure power supply is plugged into console. Then plug power supply into a 110/120 volt AC outlet.
- TV should be on and tuned accordingly to your console manual.
- **ALWAYS MAKE SURE COLECOVISION™ OR COMPATIBLE UNIT IS OFF BEFORE INSERTING OR REMOVING A CARTRIDGE.**
Turn **Off/On** switch to **On** after cartridge is inserted.

USING YOUR CONTROLLERS



The Control Stick lets you control your character on screen. Push Control Stick left or right to go in that direction. Push up or down to use stairs.

Use side button to jump or to interact with items.

HERE'S HOW TO PLAY



Before starting the game you can select options.

Suite Macabre can be played with a single Side Button (by default) or with two buttons (left button to jump, right button to interact with objects).

You can also select your language, English or Spanish.





The game takes place in an abandoned hotel. You have to explore the rooms to collect useful items in order to go further.

Be careful, many creatures and obstacles can harm you.

When you get close to an object you can interact with, a question mark appears above you to tell you that an action is possible.

You can carry only one item which is displayed on top of the screen. These items can be used with other objects.

You can jump onto some objects to reach higher places.

Stairs can be used by going up or down when you are on first step.

NOTE: The Reset Button on the console “clears” the computer. It can be used to start a new game at any time, and can also be used in the event of game malfunction.

THE FUN OF DISCOVERY

This instruction booklet will provide the basic information you need to get started playing Suite Macabre™, but it is only the beginning! You will find that this cartridge is full of special features that make Suite Macabre™ exciting every time you play. Experiment with different techniques and enjoy the game!

CREDITS

Suite Macabre ©2020 Maltanto.

Program by Jorge Persiva Morenza.

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Custom debugging tools: Madonna Mark III

Testing & QA: John Lester, Javier Ortiz, Armando Perez

Special Thanks to Juan Carlos Gonzalez (RVM)

Box and manual by Vincent Godefroy.

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