

FOR THE **COLECOVISION™** GAME SYSTEM

Guide No. 099111

CARTRIDGE INSTRUCTIONS

TANK MISSION



*Fight against hordes of enemies
to find your mission objectives
and move to the next goal!*

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GAME DESCRIPTION

Control your tank against hordes of enemy tanks, planes, gun turrets & mines to find your mission objectives and move to the next goal.

Next jump out of your tank and pick up your Thompson machine gun to storm into enemy bunkers to free POW's, capture the Enigma machine or steal a prototype stealth plane!

Then fly the stealth plane against enemy squadrons, anti aircraft guns and a missile launching blimp and destroy all the dread V2 Rockets before landing the plane and returning it to your superiors.

GETTING READY TO PLAY

- Make sure the COLECOVISION™ console is connected to TV. Make sure power supply is plugged into console. Then plug power supply into a 110/120 volt AC outlet.
- TV should be on and tuned to same channel as the Channel Select switch on the console.
- To play Tank Mission™, use the controller in Port 1 (the rear jack). Player 2 uses the second controller.
- **ALWAYS MAKE SURE COLECOVISION™ UNIT IS OFF BEFORE INSERTING OR REMOVING A CARTRIDGE.** Turn **Off/On** switch to **On** after cartridge is inserted.

USING YOUR CONTROLLERS

Press Side Button on the title screen to go to the Game Selection screen. From here you can choose one of the three different game modes using the Keypad of your Controller.

- 1 – PRIVATE – 9 LIVES
- 2 – CORPORAL – 7 LIVES
- 3 – SARGEANT – 5 LIVES

Once you have chosen your mode you can start the game.

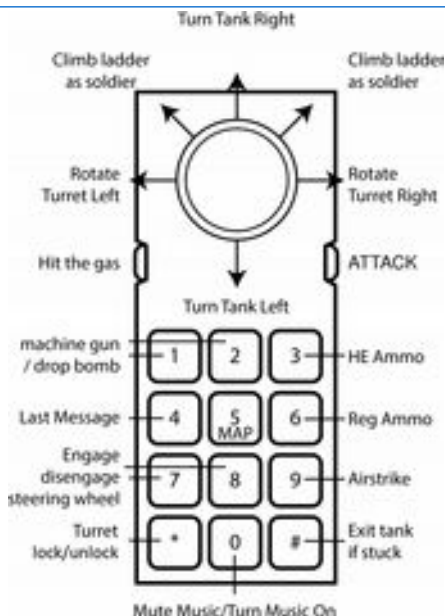
Movement

Your tank can turn using Up and Down on your Control Stick. It can accelerate. It can bang into almost anything and usually destroy it. The turret moves independently of the chassis so turn it Left or Right.

Attack

FIRE the main gun then adjust your turret or position and fire again. If you run out of shells you can pick up more. Ammo is indicated on the score line at the top.

HERE'S HOW TO PLAY



Hit the gas and get to a safe spot quickly! Lots of luck but the enemy has already staked out the area and can fire at you no matter where you are. Just keep moving until they are all dead.

Note that on the medium and hard levels, the Map is much larger. There are more guards and dogs. There is a Red Heavy Tank and all enemies do more damage... and you have less lives.

Suicide while in tank: press 4 to bring up last message, then hold 8 and press fire button. The tank will blow up.

Suicide while in castle: press 4 then 8.

MISSION 1

Find the ENIGMA Machine

Destroy Light Tanks, Heavy Tanks, Gun Turrets, buildings, trees and enemy planes until you locate the entrance to the ENIGMA area.

Data across top of screen reads left to right:



Lives: 5, Health: 14, S: score, Armor Piercing Rounds/High Explosive Rounds, Fuel: 94, Picked up items
You can take a lot of damage but if it reaches 0 your tank explodes and you need a new one. If you hit a mine without a detector you instantly die.

SOLDIER

You have to earn your stripes!

To collect the major goals in the game, you have to get out on foot and climb, jump, shoot, blow up and drop in on enemy dogs and soldiers in their own bunkers.

Some walls need a key to open or a grenade to destroy before you can pass. Additional gold keys, ammo, health and grenades can be picked up along the way. If you run out of bullets, just smack them with the butt of the gun.



STEALTH PLANE

Once you steal the Stealth Plane

Fly up and over the enemy and fight fighter squadrons, a missile launching blimp and anti-aircraft guns. You must destroy all the V2 rockets before your landing strip will be available... or you die horribly.



Use Control Stick up, down, left and right to control direction. You are going slow but can hit the afterburners but be careful not to hit anything. You can survive hitting a plane/missile or gun but not solid rock towers.

To drop bombs, use Key 1 on Keypad or Super Action Controller Button 3. Make sure to pick up more bombs and fuel!

NOTE: The Reset Button on the console “clears” the computer. It can be used to start a new game at any time, and can also be used in the event of game malfunction.

THE FUN OF DISCOVERY

This instruction booklet will provide the basic information you need to get started playing Tank Mission, but it is only the beginning! You will find that this cartridge is full of special features that make Tank Mission exciting every time you play. Experiment with different techniques and enjoy the game!

CREDITS

This game program and artworks are ©2016 Leo Brophy. Concept was based on my earlier game "WAR" but much expended. This is the result of several years of experience and my wish to produce ever better quality work.

DISCLAIMER

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HOW TO REACH US

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