

FOR
COLECOVISION

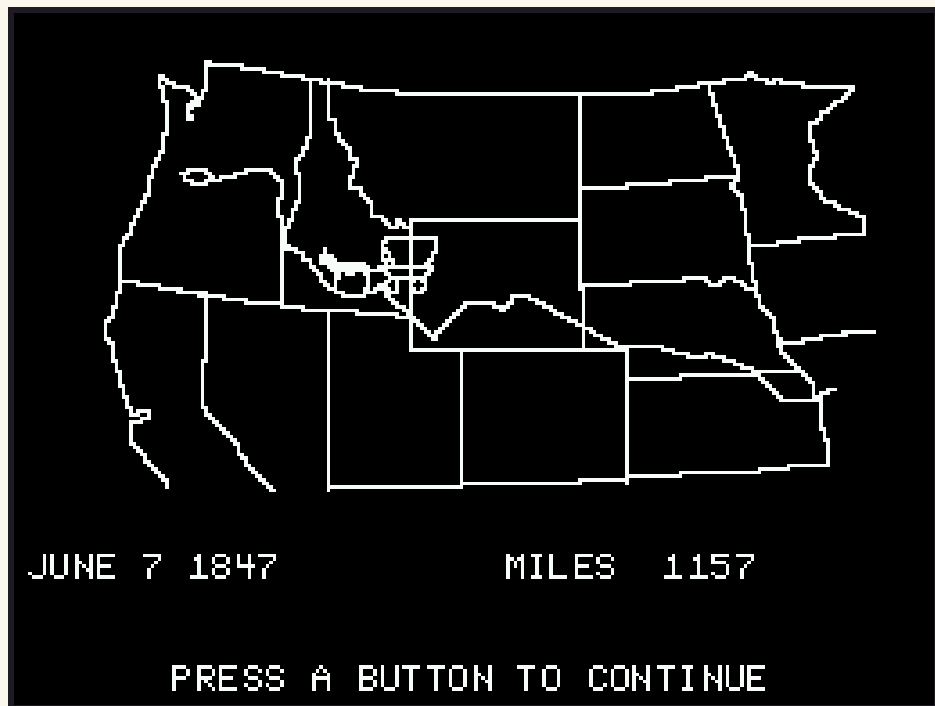
Guide No. OR-2026
CARTRIDGE
INSTRUCTIONS

INDEPENDENCE TO OREGON CITY, 1847
OREGON

MECC's OREGON (Elementary Volume 6, Apple II, 1980), after the 1971 game by Don Rawitsch, Bill Heinemann and Paul Dillenberger

• For one player

• No keypad needed



PLAY WITH EITHER CONTROLLER.

Your family of five has \$700, a wagon, and 2040 miles of trail between Independence, Missouri and Oregon City. Buy oxen, food, bullets, clothing and supplies; hunt, stop at the forts, cross the mountains before the snow, and keep everyone alive. Five or six months, if you make it alive.

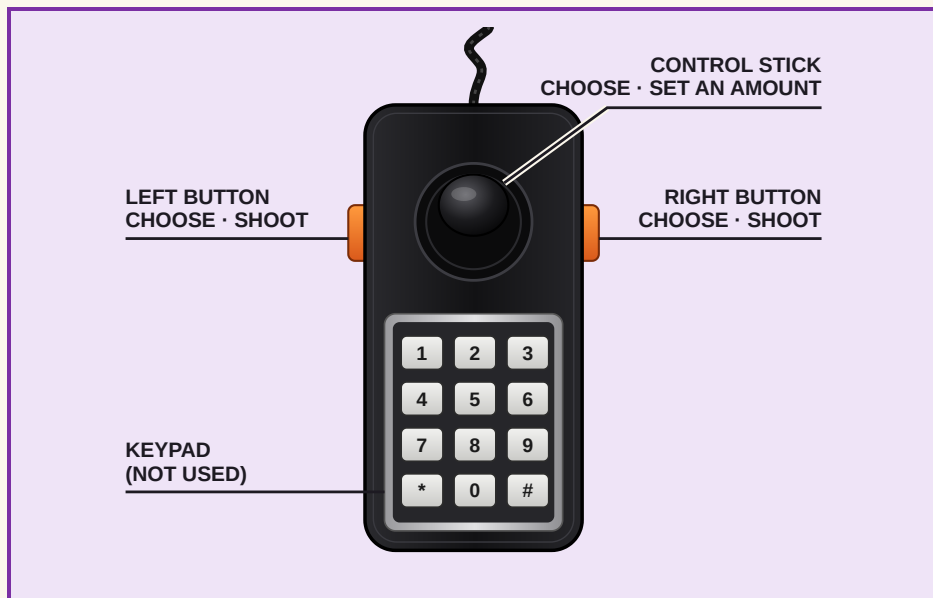
AMY STUDIO

GETTING READY TO PLAY

MAKE SURE THE CONSOLE IS OFF BEFORE INSERTING OR REMOVING A CARTRIDGE.

Insert the cartridge, then turn on your game system. "Sweet Betsy from Pike" plays while you read how the trip works. Press a **fire button** to turn the pages.

USING YOUR CONTROLS



NOTE: The keypad is not used. Either controller works. To set an amount, push the stick up or down to change it by 1, right or left by 10.

BEFORE YOU LEAVE

First say **how good a shot** you are, from 1 (ace marksman) to 5 (shaky knees). The better you claim to be, the **fewer shots** you get at each animal.

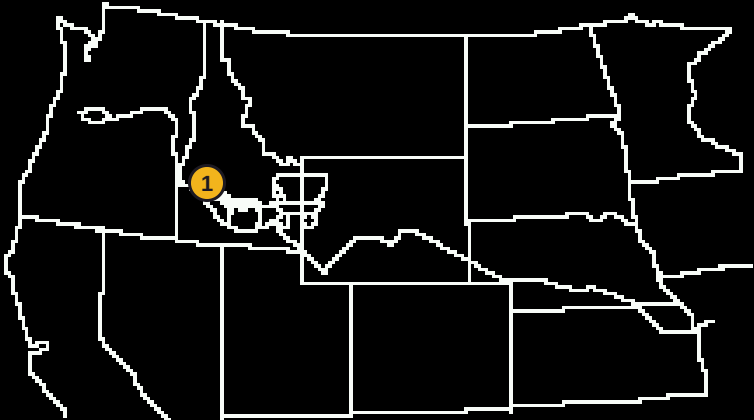
Then spend your \$700:

- **Oxen**, \$200 to \$300: the more you spend, the faster you go.
- **Food**: the more you have, the less chance of sickness.
- **Ammunition**: \$1 buys a belt of 50 bullets.
- **Clothing**: very important for the cold in the mountains.
- **Miscellaneous supplies**: medicine and other things you will need.

Keep some money for the forts along the way. Things cost more there: what you pay buys two thirds as much.

ON THE TRAIL

Each turn is two weeks. The map shows where your wagon is, the date and the miles.



JUNE 7 1847 MILES 1157

2

PRESS A BUTTON TO CONTINUE

1. Your wagon

2. The date and the miles

June 7, 1847: 1157 miles, in the mountains.

Then you may **hunt**, **continue**, or, every other turn, **stop at the next fort**. Then you choose how well to **eat**: poorly, moderately or well. Eating well keeps you healthier but empties the wagon sooner.

WHAT CAN HAPPEN

```
MONDAY- MAY 10, 1847
                        MILES=      612
-----
FOOD  BULLETS  CLOTH  MISC  CASH
 80    2350    80    100    60
-----

DO YOU WANT TO-
> 1: HUNT
  2: CONTINUE
```

1. Food, bullets, clothing, supplies and cash

Your supplies, at the top of every turn.

Riders may come: run, attack, go on, or circle the wagons. Not all riders are what they look like.

Then something else may happen: a broken wagon, an ox that wanders off, bad water, rain, fire, fog, a snake, a river crossing, bandits, wild animals, sickness, or help along the way.

Past the plains come the **mountains**, the **South Pass** and the **Blue Mountains**: blizzards there can be deadly without warm clothes.

HUNTING



1. The deer

A hunt: press a button and the bullet flies up from the middle.

An animal runs across the screen in jumps. Press a **fire button**: a bullet rises from the middle of the bottom. It hits if the animal is near the middle when the bullet gets there.

Each hunt costs bullets. The more you hit, the more food you bring back. You need more than 40 bullets to hunt. Against riders, bandits and wolves, the same skill saves you.

HINTS

- Do not spend everything at the start: a fort can save you.
- Keep clothes for the mountains, and medicine for the rest.
- A doctor costs \$20. Without the money, an injury or an illness can kill you.
- Watch your food: below 13, you starve.

```
MONDAY- APRIL 26, 1847
                        MILES= 396
-----
FOOD  BULLETS  CLOTH  MISC  CASH
 80    2500      80    100    60
-----
```

1

```
RIDERS AHEAD...THEY
LOOK HOSTILE.

TACTICS -

> 1. RUN
   2. ATTACK
   3. CONTINUE
   4. CIRCLE YOUR WAGONS
```

1. The riders

Riders ahead: what will you do?

CREDITS

THE GAME

OREGON by MECC (Elementary Volume 6, Apple II, 1980), after the 1971 game by Don Rawitsch, Bill Heinemann and Paul Dillenberger

COLECOVISION VERSION

Claude (an AI made by Anthropic), ported line by line from the disk, 2026

LANGUAGE AND STUDIO

Amy and Amy Studio, by Amy Bienvenu

PICTURES

MECC's own shapes, drawn as on the Apple

MUSIC

Sweet Betsy from Pike (traditional), as MECC's program played it

2040 miles. Five or six months. If you make it alive.

This ColecoVision OREGON is a homebrew port made with Amy Studio. Not affiliated with MECC or its successors.